

# Quantum Simulation of Strongly Correlated Quantum Systems

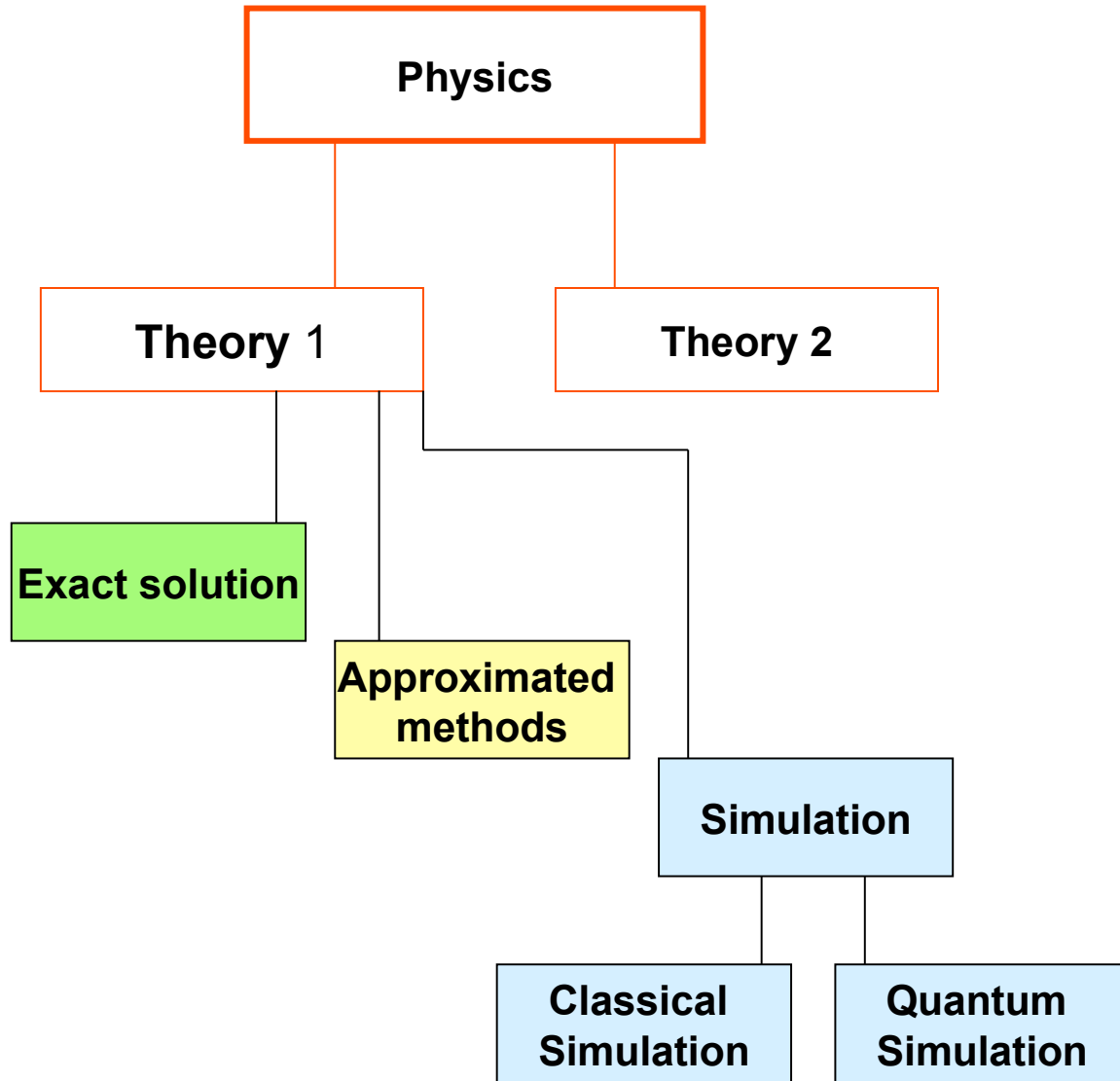
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Evora, November, 2008

UB group

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# Device



## Classical Computer

(Classical algorithms)

## Quantum Computer

(Quantum algorithms)

### Classical problems

Parity check  
Search  
Factorization

### Classical problems

Parity check  
Search  
Factorization

### Quantum problems

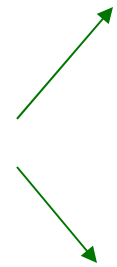
Ising model  
Superconductivity  
**TNS**

### Quantum problems

Ising model  
Superconductivity

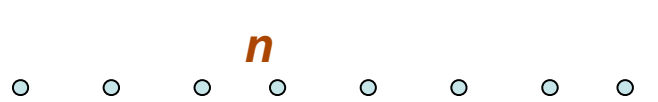


# Problem

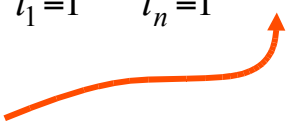


## Classical simulation of quantum dynamics

- Exponential growth of Hilbert space



A horizontal row of eight small circles representing qubits. The fourth circle from the left is highlighted with a brown letter 'n' above it, indicating the total number of qubits.

$$|\Psi\rangle = \sum_{i_1=1}^d \dots \sum_{i_n=1}^d c_{i_1 \dots i_n} |i_1 \dots i_n\rangle$$


An orange arrow starts from the coefficient  $c_{i_1 \dots i_n}$  in the equation and points towards the text 'Classical representation requires d complex coefficients'.

Classical representation requires  $d$  complex coefficients

- A random state carries maximum entropy

$$\rho_L = \text{Tr}_{(n-L)} |\psi\rangle\langle\psi|$$

$$S(\rho_L) \equiv -\text{Tr}(\rho_L \log \rho_L) \approx L \log d$$

## Efficient description for slightly entangled states

Schmidt decomposition

$$\overset{\circ}{A} \quad | \quad \overset{\circ}{B}$$

$$H = H_A \otimes H_B$$

$$|\Psi\rangle_{AB} = \sum_{i_1=1}^{\dim H_A} \sum_{i_2=1}^{\dim H_B} c_{i_1 i_2} |i_1\rangle_A |i_2\rangle_B$$

$$c_{i_1 i_2} = U_{i_1 k} \sqrt{p_k} V_{k i_2}^+$$

$$|\Psi\rangle_{AB} = \sum_{k=1}^{\chi} \sqrt{p_k} |\xi_k\rangle_A |\zeta_k\rangle_B$$

$$c_{i_1 i_2} = \sum_{k=1}^{\chi} \Gamma_k^{[1]i_1} \lambda_k \Gamma_k^{[2]i_2}$$

Retain eigenvalues and changes of basis

**Vidal 03:** Iterate this process

$$|\Psi\rangle = \sum_{i_1=1}^d \cdots \sum_{i_n=1}^d c_{i_1 \dots i_n} |i_1 \dots i_n\rangle$$

$$c_{i_1 \dots i_n} = \sum_{\alpha_1 \dots \alpha_{n-1}} \Gamma_{\alpha_1}^{[1]i_1} \lambda_{\alpha_1}^{[1]} \Gamma_{\alpha_1 \alpha_2}^{[2]i_2} \lambda_{\alpha_2}^{[2]} \Gamma_{\alpha_2 \alpha_3}^{[3]i_3} \cdots \Gamma_{\alpha_{n-1}}^{[n]i_n}$$

A product state iff  $\alpha_i = 1$

$$\# \text{ parameters} \approx nd\chi^2 \ll d^n$$

Slight entanglement iff  $\chi \sim \text{poly}(n) \ll d$

- Representation is efficient
- Single qubit gates involve only local update
- Two-qubit gates reduces to local updating



efficient simulation

## Matrix Product States

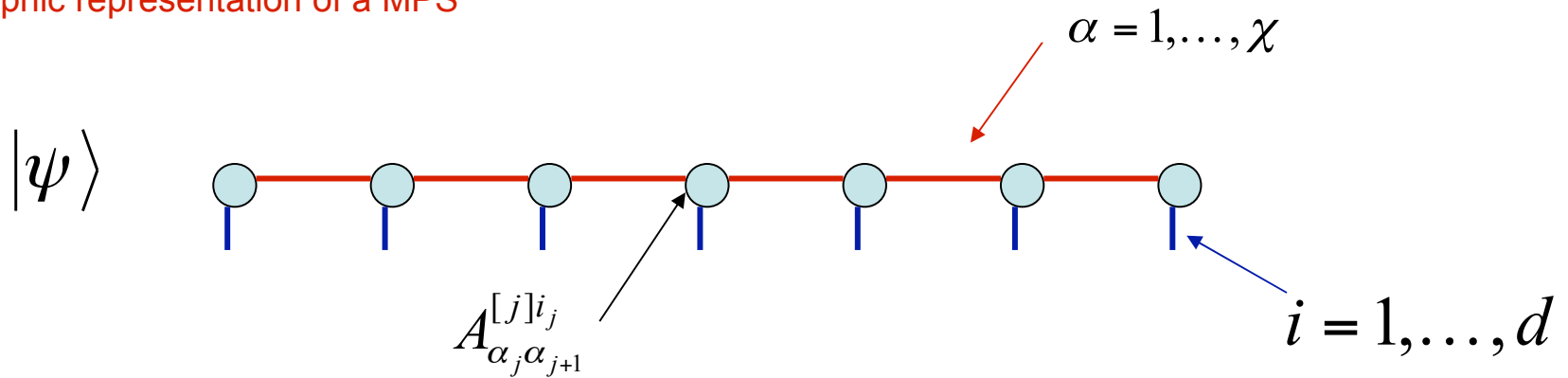
$$|\Psi\rangle = \sum_{i_1=1}^d \cdots \sum_{i_n=1}^d c_{i_1 \dots i_n} |i_1 \dots i_n\rangle$$

$$A = \Gamma \lambda$$

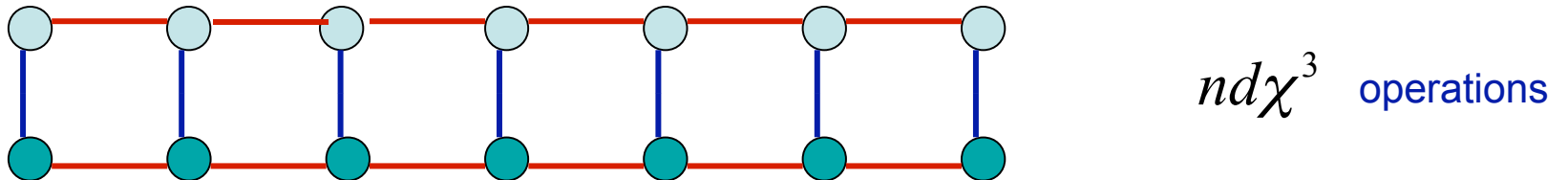
$$c_{i_1 \dots i_n} = \sum_{\alpha_2 \dots \alpha_n = 1, \dots, \chi} A_{1\alpha_2}^{[1]i_1} A_{\alpha_2\alpha_3}^{[2]i_2} A_{\alpha_3\alpha_4}^{[3]i_3} \cdots A_{\alpha_n 1}^{[n]i_n}$$

Approximate physical states with a finite  $\chi$  MPS

## Graphic representation of a MPS

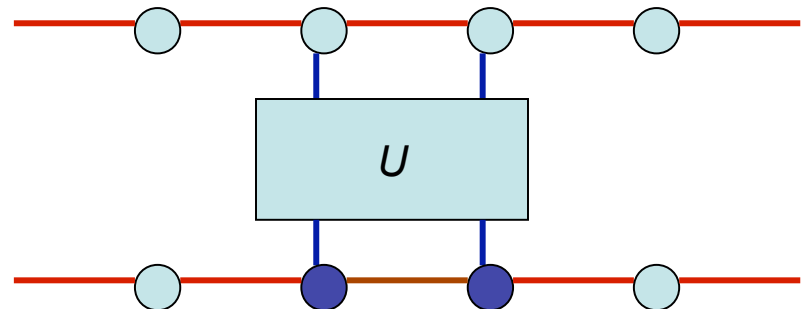


## Efficient computation of scalar products



## Action of local gates

$$U_{ij}^{kl} \Gamma_{\alpha\beta}^i \lambda_{\beta} \Gamma_{\beta\gamma}^j = \tilde{\Gamma}_{\alpha\delta}^k \tilde{\lambda}_{\delta} \tilde{\Gamma}_{\delta\gamma}^l$$



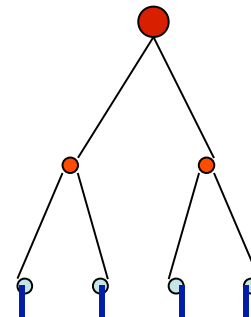


# Tensor Network representation of states

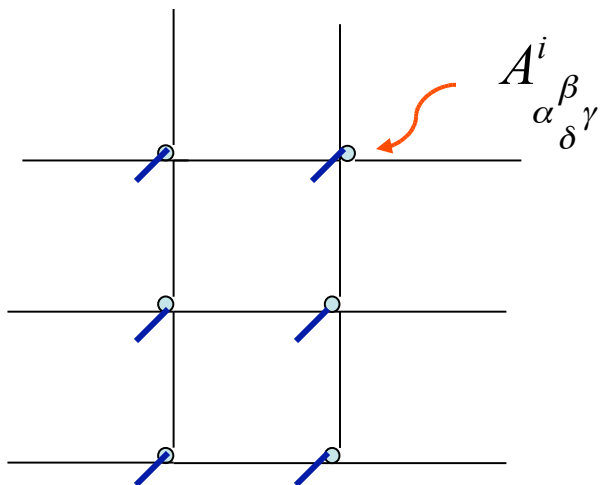
## MPS



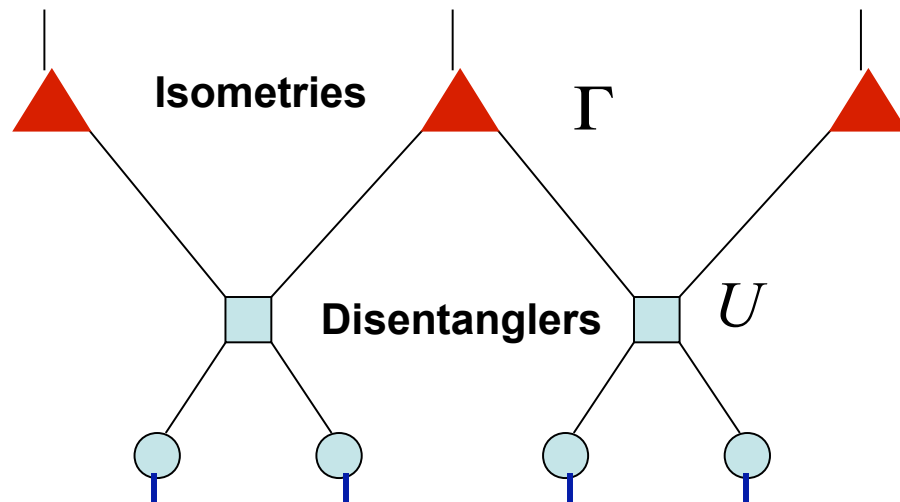
## TREE



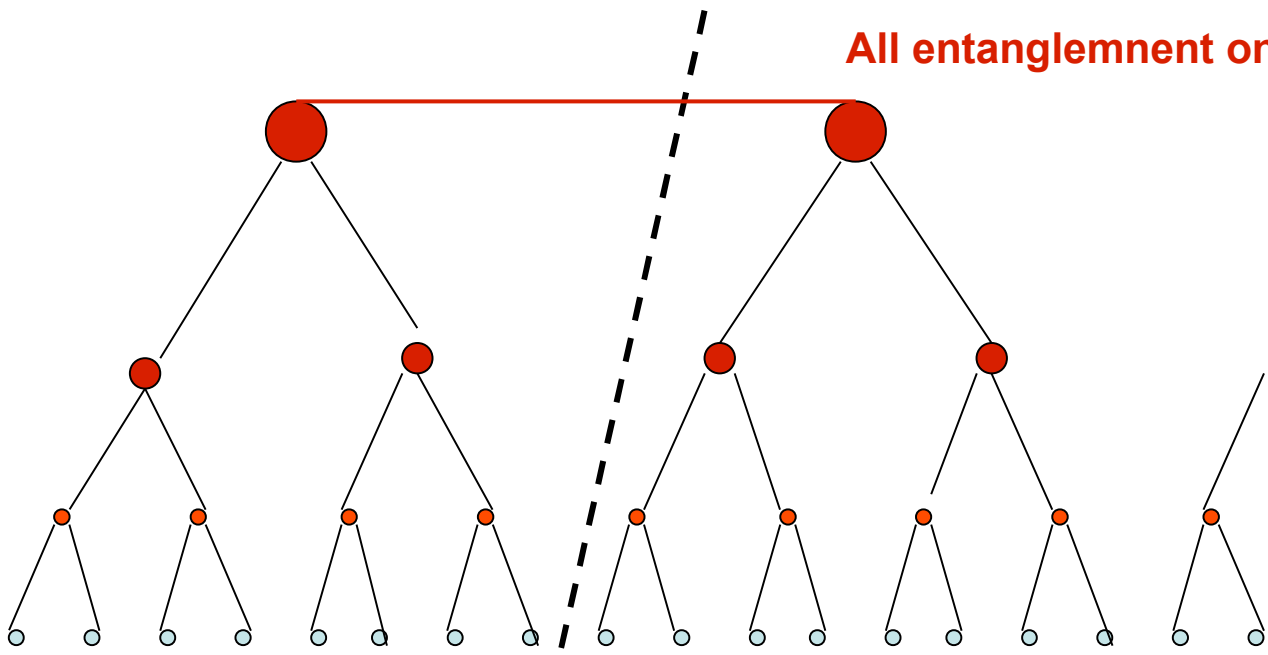
## PEPS



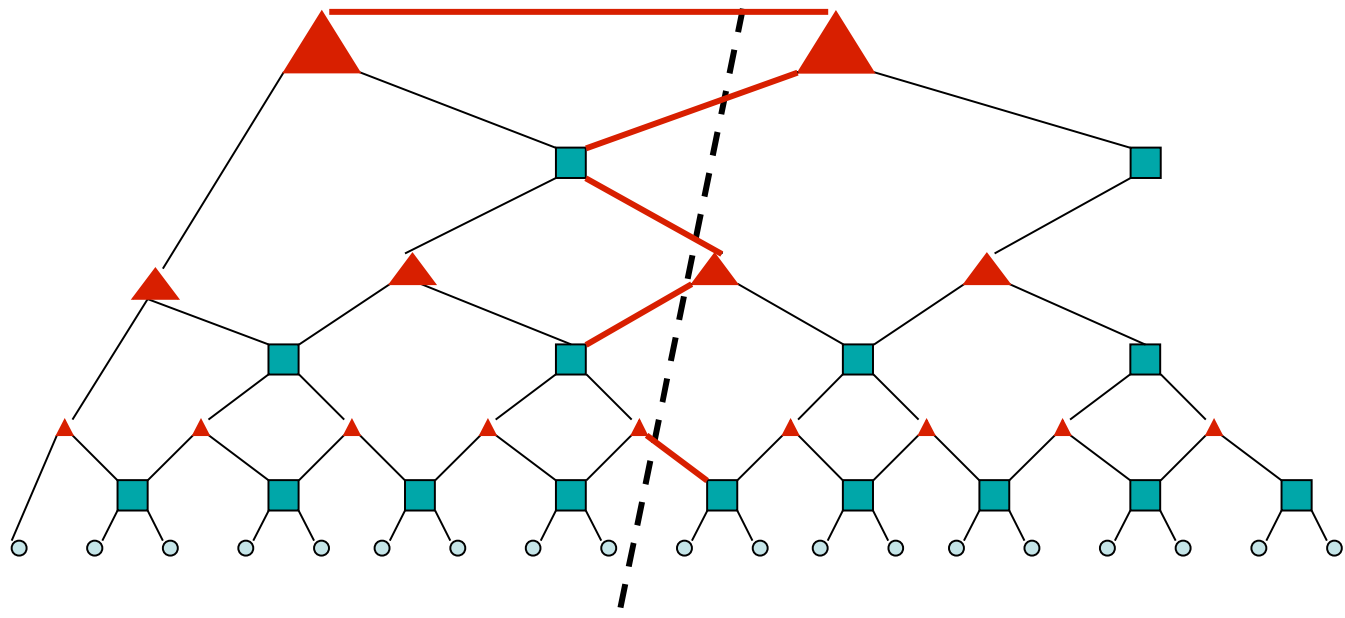
## MERA



**All entanglement on one line**



**All entanglement distributed on scales**



Key idea:

All Tensor Networks are based on isometries

Isometries truncate the Hilbert space to a manageable size

Connectivity of the tensor captures entanglement between parts

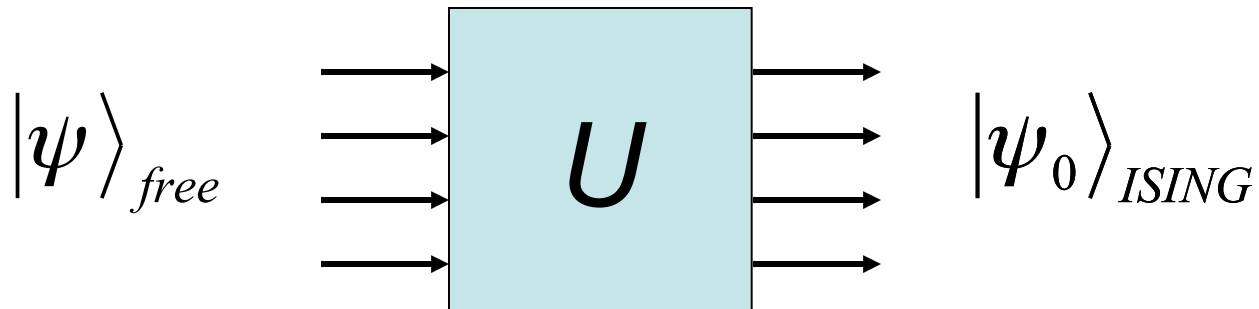
True quantum dynamics is based on unitary evolution

Quantum circuits are tensor networks made out of unitaries

# Quantum Simulation

Frank Verstraete, Ignacio Cirac, JIL  
arXiv:0804.1888

Problem: **simulate the Quantum Ising model with a Quantum computer**



$$|\psi_0\rangle_{ISING} = U|\psi\rangle_{free}$$

Previous efforts involved Trotter like approximations

$$|\psi_0\rangle_{ISING} = U|\psi\rangle_{free}$$

$$U(t,0) = V_n e^{-i\Delta t H_{aux}} V_{n-1} \dots e^{-i\Delta t H_{aux}} V_1$$

Local unitaries

Auxiliary interaction

Can we find the **exact disentangler** of a realistic theory?

$$H_{ISING} = UH_{free}U^+$$

$$H_{free} = \sum_i \epsilon_i \sigma_i^z$$

If so,

- We can prepare any state in a lab  
(fermions simulated on ion traps!)
- We can produce time evolution without time

$$e^{-itH_{ISING}} = Ue^{-itH_{free}}U^+$$

- We can produce finite temperature at zero temperature

Thermal states  $e^{-\beta H_{ISING}} = Ue^{-\beta H_{free}}U^+$

$$H = \sum_i \sigma^x_i \sigma^x_{i+1} + \lambda \sum_i \sigma^z_i$$

$$|\psi\rangle_{ISING} = U(\lambda)|\psi\rangle_{free}$$

Follow: Jordan-Wigner + Fourier transform + Bogoliubov

Jordan-Wigner

$$c_i = \prod_{j<i} \sigma^z_j \sigma^-_i$$

$$|\psi\rangle = \sum A^{i_1 i_2 \dots i_n} |i_1 i_2 \dots i_n\rangle \quad |i_j\rangle = \{|\uparrow\rangle, |\downarrow\rangle\}$$

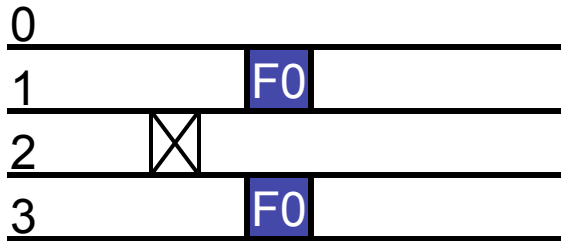
$$|\psi\rangle = \sum A^{i_1 i_2 \dots i_n} (c_1^+)^{i_1} (c_2^+)^{i_2} \dots (c_n^+)^{i_n} |0_1 0_2 \dots 0_n\rangle$$

No change in  $A$ , no need for  $U$   
from now on modes are fermionic

## Fast Fourier Transform

$$b_k = \sum_{j=0}^{n-1} c_j e^{-i2\pi \frac{kj}{n}}$$

$$b_k = \left( c_0 + c_2 e^{-i2\pi \frac{2k}{n}} \right) + e^{-i2\pi \frac{k}{n}} \left( c_1 + c_3 e^{-i2\pi \frac{2k}{n}} \right)$$



$$c_0' = c_0 + c_2$$

$$c_2' = c_0 - c_2$$

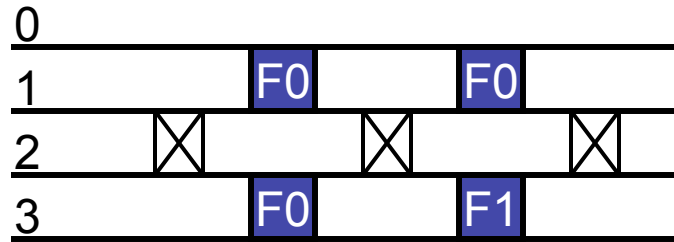
$$c_1' = c_1 + c_3$$

$$c_3' = c_1 - c_3$$

$$\boxed{X} = U(fSWAP) = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix}$$



$$\begin{aligned}
 b_0 &= c_0' + c_1' & b_1 &= c_2' + e^{-i\pi\frac{1}{2}} c_3' \\
 b_2 &= c_0' - c_1' & b_3 &= c_2' - e^{-i\pi\frac{1}{2}} c_3'
 \end{aligned}$$

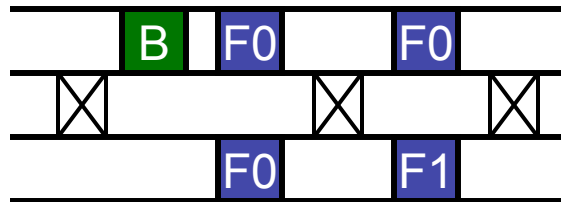


$$|\psi\rangle = A'^{ij} (c'_1)^i (c'_2)^j |00\rangle = A'^{ij} \left( \frac{c_1 + e^{-i\pi\alpha} c_2}{\sqrt{2}} \right)^i \left( \frac{c_1 - e^{-i\pi\alpha} c_2}{\sqrt{2}} \right)^j |00\rangle$$

$$F\alpha = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \frac{1}{\sqrt{2}} & \frac{e^{-i\pi\alpha}}{\sqrt{2}} & 0 \\ 0 & \frac{1}{\sqrt{2}} & -\frac{e^{-i\pi\alpha}}{\sqrt{2}} & 0 \\ 0 & 0 & 0 & -e^{-i\pi\alpha} \end{pmatrix}$$

## Quantum circuit for 4-qubit

Bogoliubov

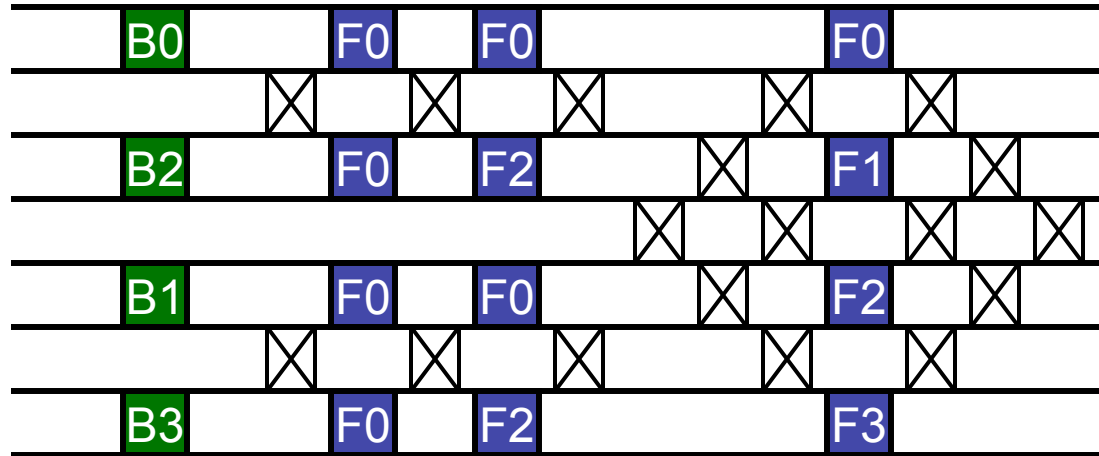


Fast Fourier transform

$$\vartheta(\lambda) = \text{ArcTan}\left(\lambda - \sqrt{1 + \lambda^2}\right)$$

$$U(B) = \begin{pmatrix} \cos(\vartheta(\lambda)) & 0 & 0 & i \sin(\vartheta(\lambda)) \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ i \sin(\vartheta(\lambda)) & 0 & 0 & \cos(\vartheta(\lambda)) \end{pmatrix}$$

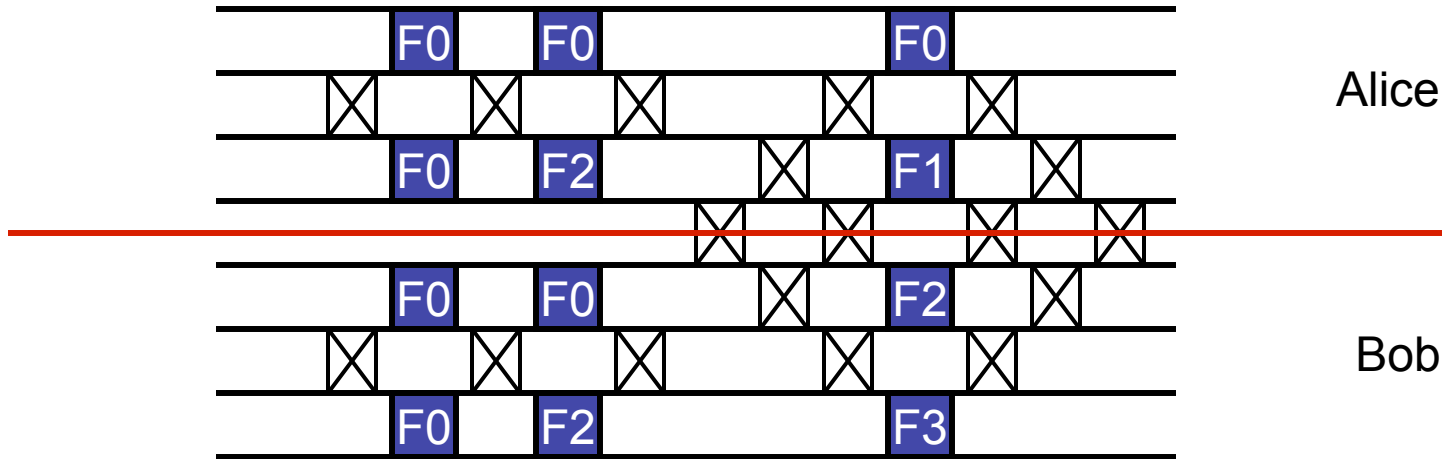
## XY quantum circuit



$B(\lambda, \gamma)$

$F$  are fixed

- Depth  $n \log(n)$
- Periodicity is provided by the circuit
- Gates are local and not fined-tuned



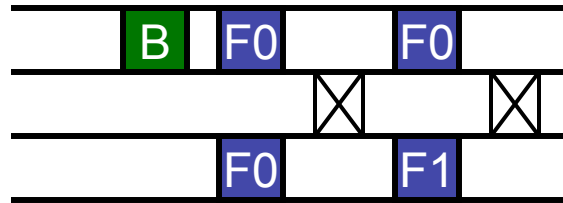
The circuit carries the minimum amount of gates connecting A and B to generate maximal entanglement

$$|\Psi(t)\rangle = e^{-itH_{\text{Ising}}} |\Psi(0)\rangle$$

Max entangled

random

## Proposal



- 7 gates build up any Ising state
- External field is a parameter in B
- Create fermions from ions, atoms, flux qubits,...
- 2-, 3- and 4-body correlators could be measured
- Analysis of approximate quantum phase transition
- Within experimental reach?

## Towards Laughlin wave function

$$\Psi \approx \prod_{ij} (z_i - z_j)^m e^{-\frac{1}{2} \sum_i z_i^2}$$

Extremely hard to simulate

$$m=1 \quad \Psi \approx \varepsilon^{i_1 \dots i_n} \phi_{i_1}(z_1) \dots \phi_{i_n}(z_n)$$

MPS representation  
Iblisdir, JIL, Orús

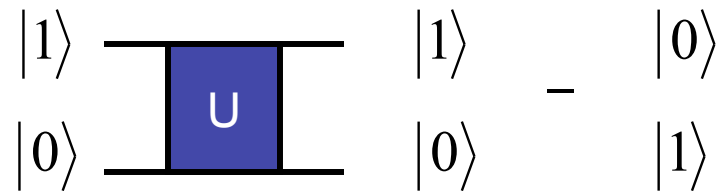
$$\Psi \approx \text{tr}(\gamma^{i_1} \dots \gamma^{i_n} \gamma_5) \phi_{i_1}(z_1) \dots \phi_{i_n}(z_n)$$

Matrix product state with  $\dim \gamma = 2^{\frac{n}{2}}$   $S \approx n$

Simplest case:

Make a circuit for  $\Psi \approx \varepsilon^{i_1 i_2} \phi_{i_1}(z_1) \phi_{i_2}(z_2)$

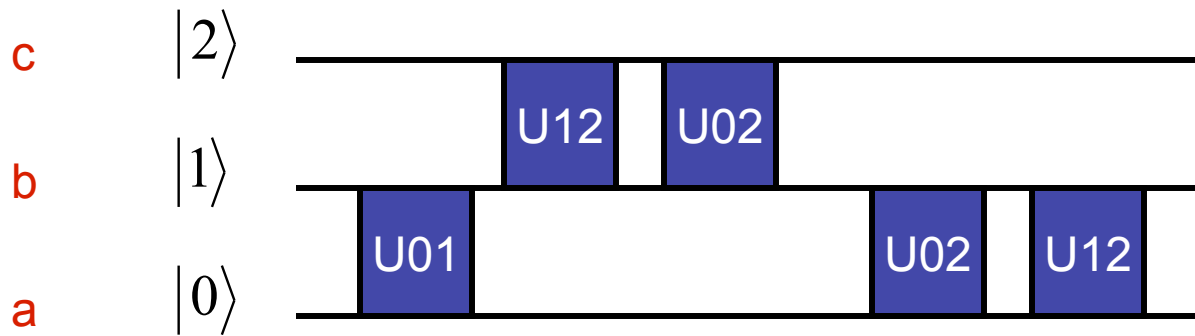
$\uparrow$   
 $|0\rangle, |1\rangle$



$$U = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 \\ 0 & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

Make a circuit for  $\Psi \approx \varepsilon^{i_1 i_2 i_3} \phi_{i_1}(z_1) \phi_{i_2}(z_2) \phi_{i_3}(z_3)$

$$|012\rangle \rightarrow \frac{1}{\sqrt{6}} |012 - 021 + 120 - 102 + 201 - 210\rangle$$

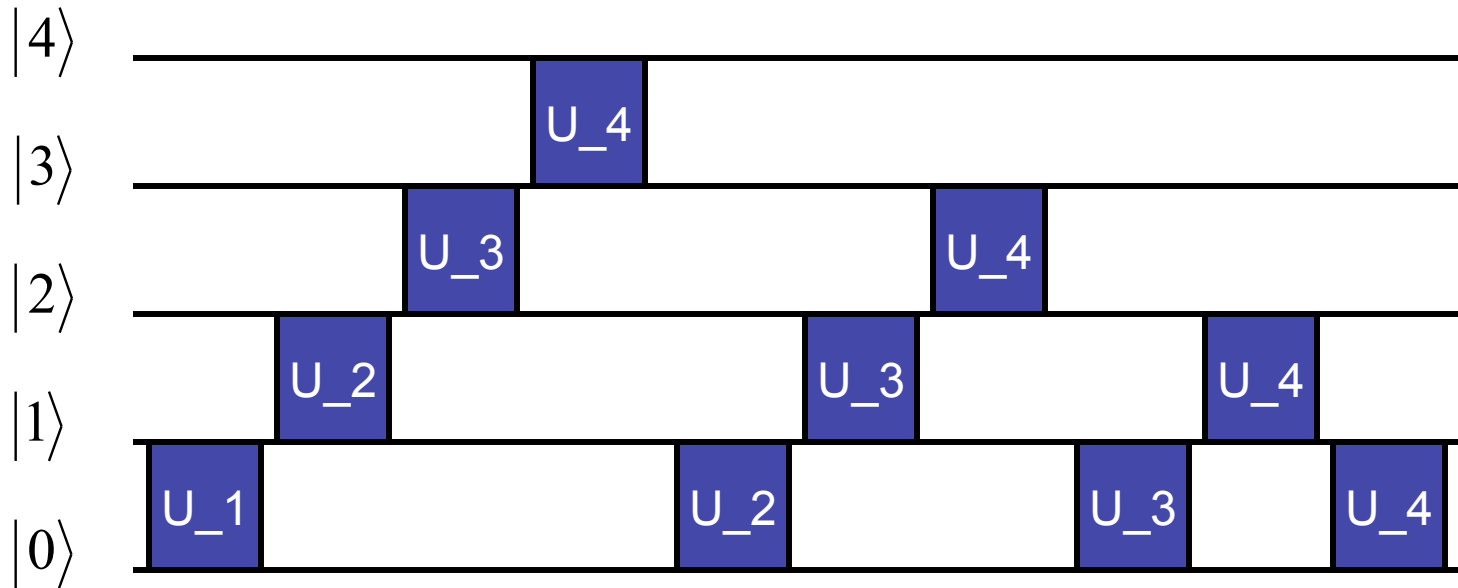


$$U_{01}^{ab} = U_{02}^{ab} = U_{12}^{ab} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} & 0 \\ 0 & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$U_{12}^{bc} = U_{02}^{bc} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \frac{1}{\sqrt{3}} & -\frac{\sqrt{2}}{\sqrt{3}} & 0 \\ 0 & \frac{\sqrt{2}}{\sqrt{3}} & \frac{1}{\sqrt{3}} & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$



Arbitrary n

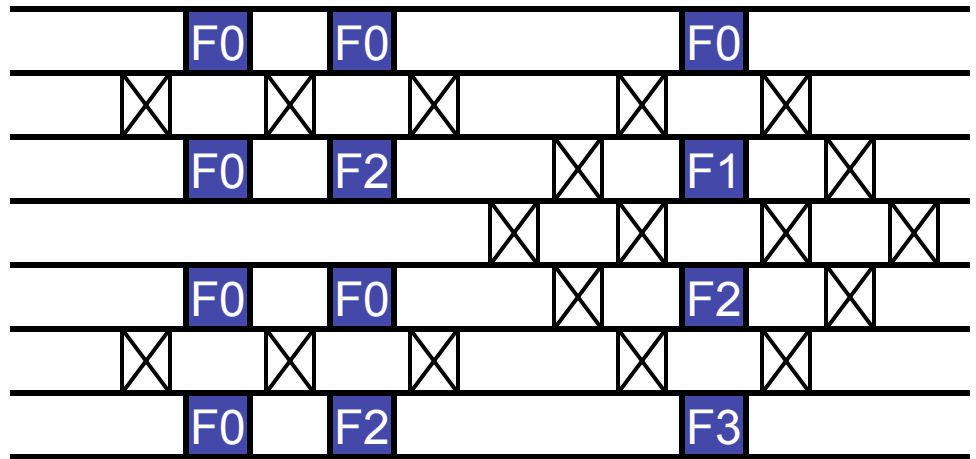


This can be further reduced to qubits with polynomial effort

Number of gates:  $\frac{1}{3}n(n-1)(n-\frac{1}{2})$

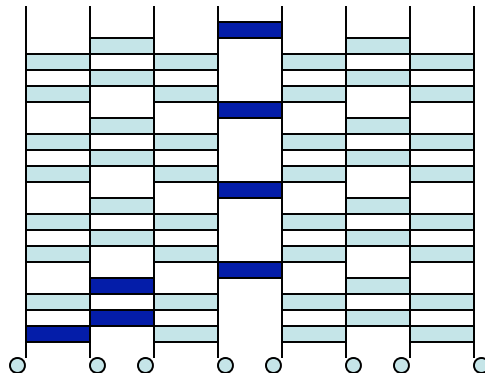
$m=2,3,.. ?$

Translational Invariance  
+  
Possibility of maximal  
entanglement



What's needed for reparametrization invariance?

TNS > MERA

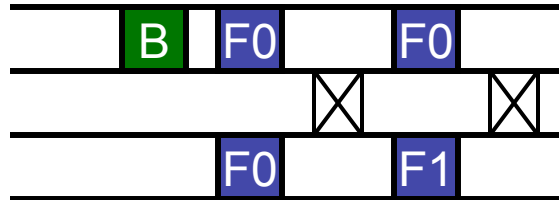


$n$  entanglers at level  $n$

MERA:  $\log(n)$  entanglers

## Conclusion

Exact circuits for quantum dynamics are within reach



XY exact circuit is polynomial, not fine tuned, optimal  
It incorporates translational invariance  
It is a complete disentangler

Exact circuits are the ultimate tensor networks made with unitaries